



CODEBOT MISSION 5 LOG - Lesson 4

Pre-Mission Warm-Up	
What code will move the 'bot forward?	<pre>motors.enable(True) motors.run(LEFT, 50) motors.run(RIGHT, 50)</pre> <p>Speed can be any power, but both should be the same.</p>
What code will move the 'bot backward?	<pre>motors.run(LEFT, -30) motors.run(RIGHT, -30)</pre> <p>Speed can be any power, but both should be the same and negative.</p>
What code will turn the 'bot?	<pre>motors.run(LEFT, 30) motors.run(RIGHT, -30)</pre> <p>Speed can be any power, but both should be the same, with one positive and one negative.</p>
Mission 5 Lesson 4 – Fence Patrol	
Mission 5 Objective 9	
Write the code for the go_forward() function.	<pre>def go_forward(): motors.run(LEFT, 45) motors.run(RIGHT, 45)</pre>
What is the algorithm for the back_turn() function?	<ol style="list-style-type: none"> 1. Move backward (same negative speed) 2. Wait with a sleep command 3. Turn (same but opposite speeds) 4. Wait with a sleep command
Where do you call the go_forward() function?	In the else: block, added to the if hit: block.
Where do you call the back_turn() function?	In the if hit: block, just before incrementing the counter variable
Post-Mission Reflection	
How do functions help manage the program code for the fence patrol?	<p>Answers will vary. Some points that could be mentioned:</p> <ul style="list-style-type: none"> • Functions organize the code into named chunks, making it easier to read and maintain. • The if hit: block of code is easier to read and shorter when it calls functions instead of including all the code for movement. • The functions that read the line sensor enable the code to be reused without a copy and paste. • It is easier to change a value in the function because they are near the top and easy to find.